

31. (*New*) A method according to claim 4, characterized by informing the second user about the invitation together with the invitation identity by means of a ringing signal, a buzz, a flash, or by E-mail.

32. (*New*) A method according to claim 2, characterized by the second user selecting the end point and/or access configuration for responding to the session invitation on the basis of available end points and access configuration.

33. (*New*) A method according to claim 3, characterized by the second user selecting the end point and/or access configuration for responding to the session invitation on the basis of available end points and access configuration.

34. (*New*) A method according to claim 4, characterized by the second user selecting the end point and/or access configuration for responding to the session invitation on the basis of available end points and access configuration.

35. (*New*) A method according to claim 5, characterized by the second user selecting the end point and/or access configuration for responding to the session invitation on the basis of available end points and access configuration.

36. (*New*) A method according to claim 2, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

37. (*New*) A method according to claim 3, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

38. (*New*) A method according to claim 4, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

39. (*New*) A method according to claim 5, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

40. (*New*) A method according to claim 6, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

41. (*New*) A method according to claim 7, characterized by using as end point by the second user a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

42. (*New*) A method according to claim 2, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

43. (*New*) A method according to claim 3, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

44. (*New*) A method according to claim 4, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

45. (*New*) A method according to claim 5, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

46. (*New*) A method according to claim 6, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

47. (*New*) A method according to claim 7, characterized in by selecting the second user the access configuration to be cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

48. (*New*) A method according to claim 2, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

49. (*New*) A method according to claim 3, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

50. (*New*) A method according to claim 4, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

51. (*New*) A method according to claim 5, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

52. (*New*) A method according to claim 6, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

53. (*New*) A method according to claim 7, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

54. (*New*) A method according to claim 8, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

55. (*New*) A method according to claim 9, characterized by providing the session invitation in step a) as real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

56. (*New*) A method according to claim 2, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

57. (*New*) A method according to claim 3, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

58. (*New*) A method according to claim 4, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

59. (*New*) A method according to claim 5, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

60. (*New*) A method according to claim 6, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

61. (*New*) A method according to claim 7, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

62. (*New*) A method according to claim 8, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

63. (*New*) A method according to claim 9, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

64. (*New*) A method according to claim 10, characterized by adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

65. (*New*) A method according to claim 2, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

66. (*New*) A method according to claim 3, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

67. (*New*) A method according to claim 4, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

68. (*New*) A method according to claim 5, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

69. (*New*) A method according to claim 6, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

70. (*New*) A method according to claim 7, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

71. (*New*) A method according to claim 8, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

72. (*New*) A method according to claim 9, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

73. (*New*) A method according to claim 10, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

74. (*New*) A method according to claim 11, characterized by informing the first user about a possible change of end point and/or access configuration to allow for the time required for a change.

75. (*New*) A system according to claim 14, characterized by means at the intermediate point for forwarding the invitation in accordance with user preference data defining how the invitation shall be forwarded to the second user.

76. (*New*) A system according to claim 14, characterized by means for informing the second user about the invitation together with the invitation identity in the form of a ringing signal, a buzz, a flash, or by E-mail.

77. (*New*) A system according to claim 15, characterized by means for informing the second user about the invitation together with the invitation identity in the form of a ringing signal, a buzz, a flash, or by E-mail.

78. (*New*) A system according to claim 16, characterized by means for informing the second user about the invitation together with the invitation identity in the form of a ringing signal, a buzz, a flash, or by E-mail.

79. (*New*) A system according to claim 14, characterized by means for allowing the second user to select end point and/or access configuration for responding to the session invitation in the form of available end points and access configuration.

80. (*New*) A system according to claim 15, characterized by means for allowing the second user to select end point and/or access configuration for responding to the session invitation in the form of available end points and access configuration.

81. (*New*) A system according to claim 16, characterized by means for allowing the second user to select end point and/or access configuration for responding to the session invitation in the form of available end points and access configuration.

82. (*New*) A system according to claim 14, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

83. (*New*) A system according to claim 15, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

84. (*New*) A system according to claim 16, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

85. (*New*) A system according to claim 17, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

86. (*New*) A system according to claim 18, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

87. *(New)* A system according to claim 19, characterized in that the end point of the second user is a fixed telephone, a mobile phone, a PC, a multimedia desktop, a lap top, or an end point belonging to a LAN of the second user.

88. *(New)* A system according to claim 14, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

89. *(New)* A system according to claim 15, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

90. *(New)* A system according to claim 16, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

91. *(New)* A system according to claim 17, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

92. *(New)* A system according to claim 18, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

93. *(New)* A system according to claim 19, characterized in that the access configuration used by the second user is cellular, Ethernet, Token Ring, FDDI, Wireless LAN, Satellite, Bluetooth etc.

94. *(New)* A system according to claim 14, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

95. (*New*) A system according to claim 15, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

96. (*New*) A system according to claim 16, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

97. (*New*) A system according to claim 17, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

98. (*New*) A system according to claim 18, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

99. (*New*) A system according to claim 19, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

100. (*New*) A system according to claim 20, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

101. (*New*) A system according to claim 21, characterized in that the session invitation is in the form of real time text, audio, audio and text, voice and streaming video, voice and real time video, voice and office tools or VR gaming.

102. (*New*) A system according to claim 14, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

103. (*New*) A system according to claim 15, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

104. (*New*) A system according to claim 16, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

105. (*New*) A system according to claim 17, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

106. (*New*) A system according to claim 18, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

107. (*New*) A system according to claim 19, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

108. (*New*) A system according to claim 20, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

109. (*New*) A system according to claim 21, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

110. (*New*) A system according to claim 22, characterized by means for adjusting timers in session establishment protocols to allow for the time required for the possible change of end point and/or access configuration.

111. (*New*) A method according to claim 14, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

112. (*New*) A method according to claim 15, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

113. (*New*) A method according to claim 16, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

114. (*New*) A method according to claim 17, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

115. (*New*) A method according to claim 18, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

116. (*New*) A method according to claim 19, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

117. (*New*) A method according to claim 20, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

118. (*New*) A method according to claim 21, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

119. (New) A method according to claim 22, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

120. (New) A method according to claim 23, characterized by means for informing the first user about a possible change of end point and/or access configuration to allow for the time required for the change.

121. (New) A method according to claim 26, characterized by enabling a second user, in case of receiving an invitation request, to select between the steps of

- A) keeping terminal and access configuration for session,
- B) keeping terminal and changing access configuration for session,
- C) changing terminal and changing access configuration for session,
- D) changing terminal and access configuration for session.

REMARKS

Attached hereto is a marked-up version of the changes made to the claims by the current amendment. The attached pages are captioned "Version With Markings To Show Changes Made."

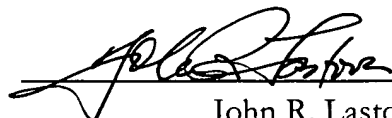
By the foregoing amendment, Applicants have added new claims 28-121.

Prompt and favorable examination on the merits is respectfully requested.

Respectfully submitted,

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